

KS3 COMPUTING CURRICULUM MAP

	<u>Autumn Term</u>	<u>Spring Term</u>	<u>Summer Term</u>
<u>Year 7</u>	Introduction to Computing and E-safety Game Design in Kodu	Desktop Publishing: Digital Literacy Word Processing	Scratch Programming Spreadsheets
<u>Year 8</u>	Public Information Systems (Interactive Canteen Menu) Introduction to Web design (Dreamweaver)	Image Manipulation in Photoshop Basic Programming in Python	Hardware and Software Animation in Flash
<u>Year 9</u>	Advanced Interactive Multimedia Desktop Publishing: ICT in Society	Advanced Programming in Python Advanced Spreadsheets	Introduction to Computer Science Theory Integrated Project

Links

Level 2

ICT GCSE

<http://qualifications.pearson.com/en/qualifications/edexcel-gcses/ict-2010.html>

CS GCSE

<http://qualifications.pearson.com/en/qualifications/edexcel-gcses/computer-science-2016.html>

ECDL

<http://www.bcs.org/category/17636>

Level 3

Y12

<http://www.ocr.org.uk/qualifications/vocational-education-and-skills/cambridge-technicals-it-level-3-certificate-extended-certificate-introductory-diploma-foundation-diploma-diploma-05838-05842-2016-suite/>

Y13

<http://www.ocr.org.uk/qualifications/cambridge-technicals-it-level-3-certificate-introductory-diploma-diploma-subsiary-diploma-extended-diploma-05347-05349-05352-05355-05358/>